

# **Explainable Cognitive Models for Audiovisual Speaker Localization**

12th AABBA General Meeting

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16th January 2020

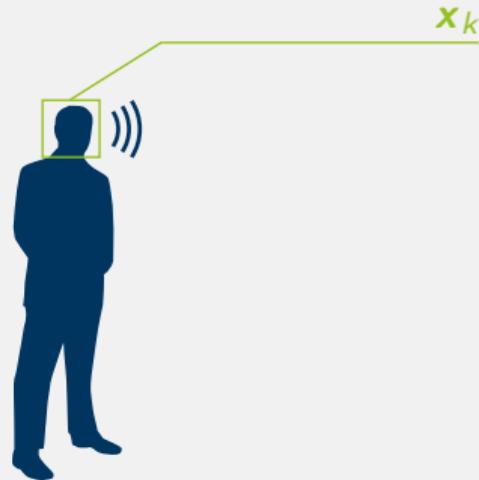
## Problem statement



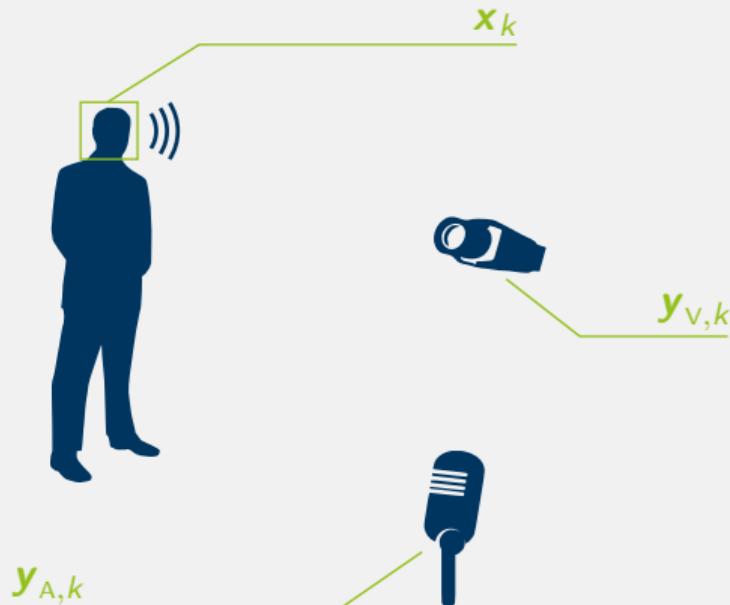
## Problem statement



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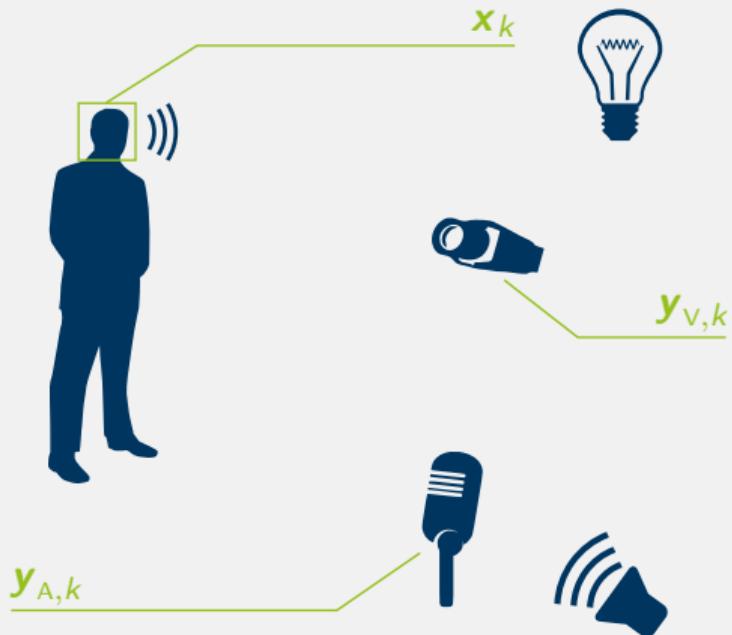


Observation functions:

$$\mathbf{y}_{A,k} = h_A(\mathbf{x}_k)$$

$$\mathbf{y}_{v,k} = h_v(\mathbf{x}_k)$$

## Problem statement

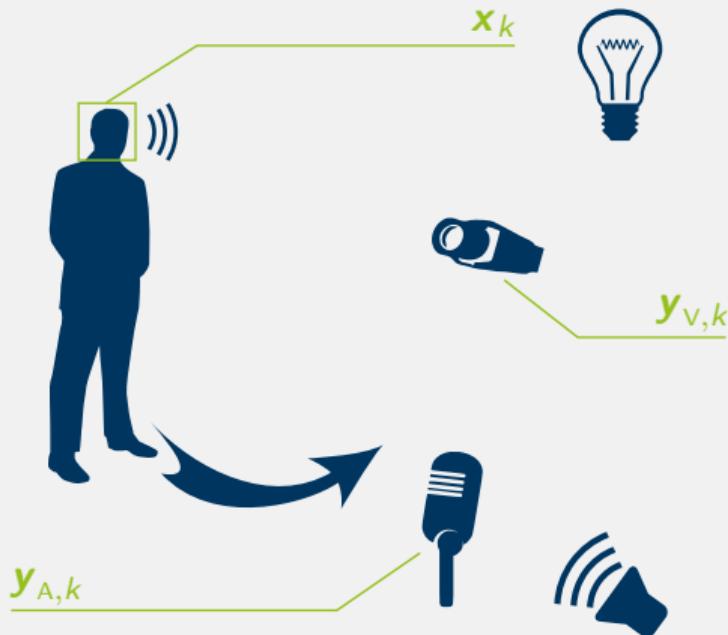


Observation functions:

$$\mathbf{y}_{A,k} = h_A(\mathbf{x}_k) + \mathbf{w}_{A,k}$$

$$\mathbf{y}_{v,k} = h_v(\mathbf{x}_k) + \mathbf{w}_{v,k}$$

## Problem statement



State transition function:

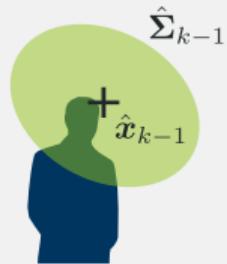
$$x_k = f(x_{k-1}) + v_k$$

Observation functions:

$$y_{A,k} = h_A(x_k) + w_{A,k}$$

$$y_{V,k} = h_V(x_k) + w_{V,k}$$

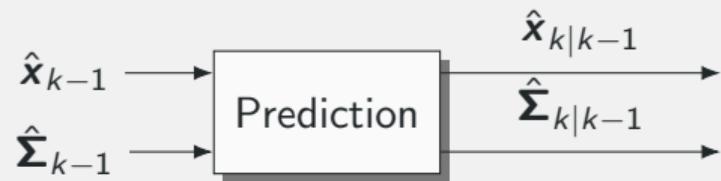
## Recursive state estimation



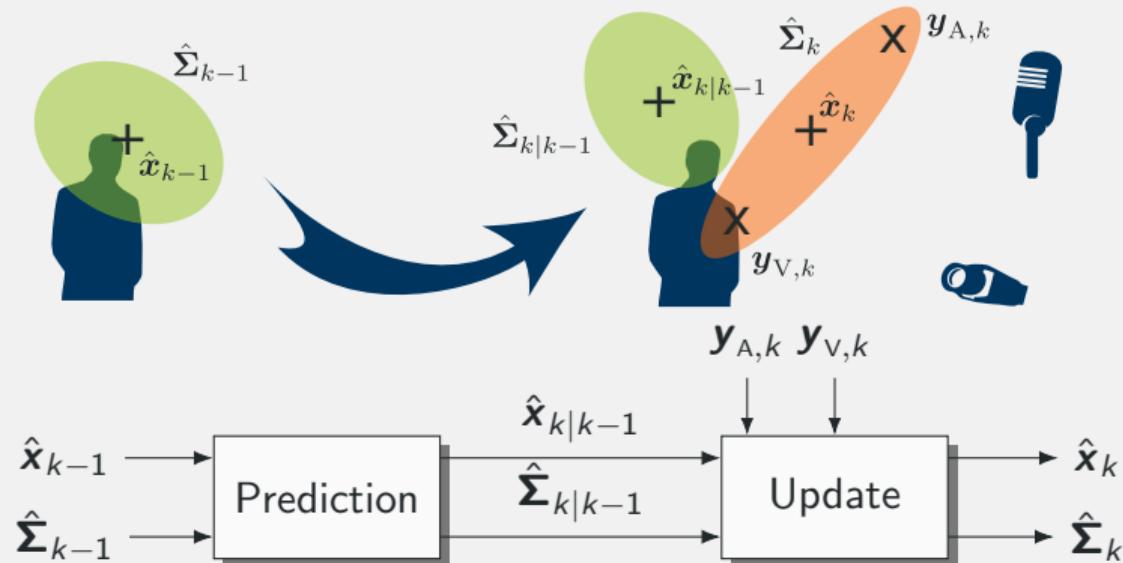
$$\hat{\mathbf{x}}_{k-1}$$

$$\hat{\Sigma}_{k-1}$$

# Recursive state estimation

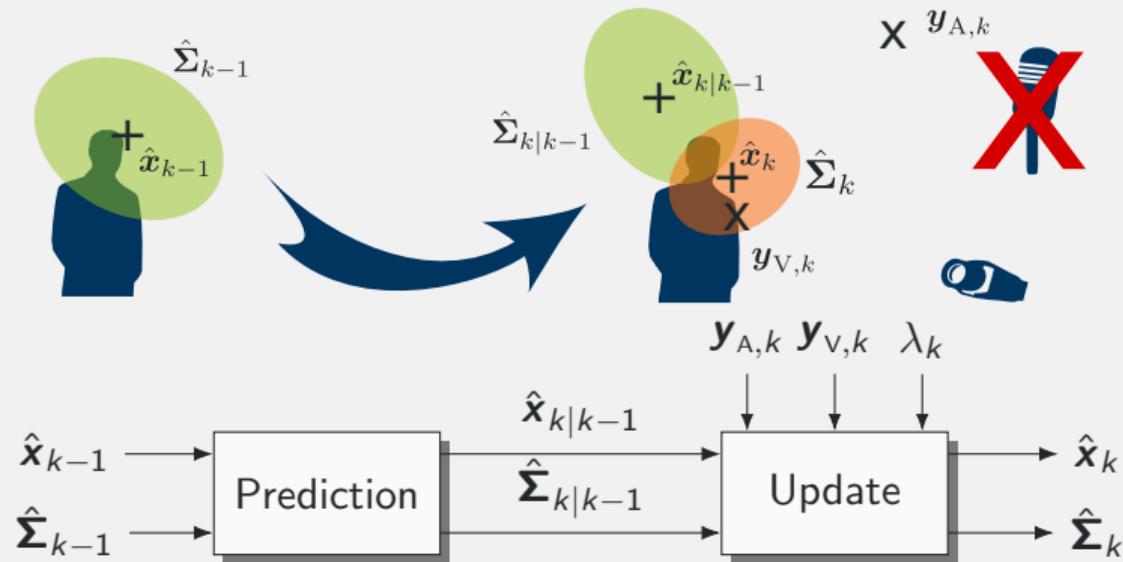


# Recursive state estimation



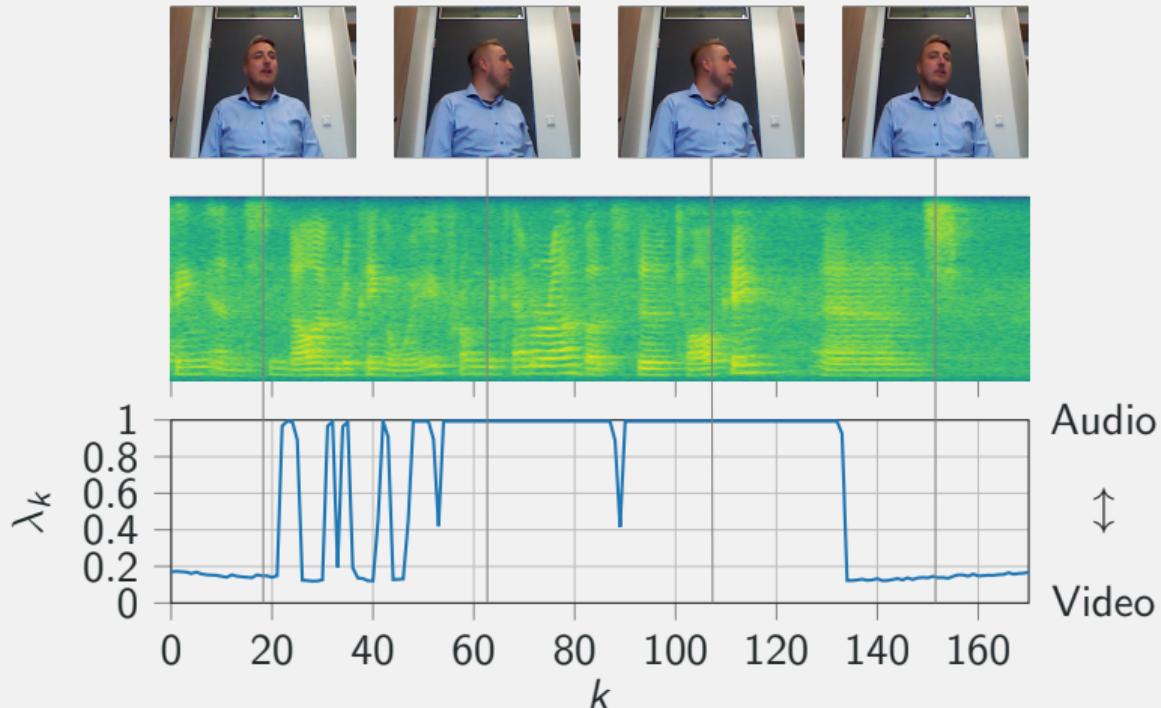
$$\underbrace{p(\mathbf{x}_k | \mathbf{Y}_{A,1:k}, \mathbf{Y}_{V,1:k})}_{\text{Posterior}} \propto \underbrace{p(\mathbf{x}_k | \mathbf{Y}_{A,1:k-1}, \mathbf{Y}_{V,1:k-1})}_{\text{Prior}} \underbrace{p(\mathbf{y}_{A,k}, \mathbf{y}_{V,k} | \mathbf{x}_k)}_{\text{Sensor model}}$$

# Recursive state estimation



$$\underbrace{p(\mathbf{x}_k | \mathbf{Y}_{A,1:k}, \mathbf{Y}_{V,1:k})}_{\text{Posterior}} \propto \underbrace{p(\mathbf{x}_k | \mathbf{Y}_{A,1:k-1}, \mathbf{Y}_{V,1:k-1})}_{\text{Prior}} \underbrace{p(\mathbf{y}_{A,k} | \mathbf{x}_k)^{\lambda_k} p(\mathbf{y}_{V,k} | \mathbf{x}_k)^{1-\lambda_k}}_{\text{Sensor model w. stream weights}^2}$$

# Dynamic stream weights



## Dynamic stream weights

Assumption:  $\mathbf{x}_k, \mathbf{y}_{A,k}, \mathbf{y}_{V,k}, k = 1, \dots, K$  fully observed,  $\lambda_k \in [0, 1]$  and i.i.d.

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$$\begin{aligned} p(\mathbf{x}_k, \mathbf{y}_{A,k}, \mathbf{y}_{V,k}, \lambda_k) &\propto p(\mathbf{y}_{A,k}|\mathbf{x}_k)^{\lambda_k} p(\mathbf{y}_{V,k}|\mathbf{x}_k)^{1-\lambda_k} \\ \Leftrightarrow \log\{p(\mathbf{x}_k, \mathbf{y}_{A,k}, \mathbf{y}_{V,k}, \lambda_k)\} &= \lambda_k \log\{p(\mathbf{y}_{A,k}|\mathbf{x}_k)\} + (1 - \lambda_k) \log\{p(\mathbf{y}_{V,k}|\mathbf{x}_k)\} + c \end{aligned}$$

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Problem: Direct optimization not feasible.

Solution: Impose prior on  $\lambda_k$ , e.g. Gaussian or symmetric Beta<sup>3</sup> distribution.

$$J(\lambda_k) = \lambda_k \log\{p(\mathbf{y}_{A,k}|\mathbf{x}_k)\} + (1 - \lambda_k) \log\{p(\mathbf{y}_{V,k}|\mathbf{x}_k)\} + \log\{p(\lambda_k)\}$$

<sup>3</sup>C. Schymura et al.: *Audiovisual speaker tracking using nonlinear dynamical systems with dynamic stream weights*, arXiv, 2019

## Symmetric Beta prior

$$J(\lambda_k) = \lambda_k \log\{p(\mathbf{y}_{A,k} | \mathbf{x}_k)\} + (1 - \lambda_k) \log\{p(\mathbf{y}_{V,k} | \mathbf{x}_k)\} + \log\{p(\lambda_k)\}$$

with

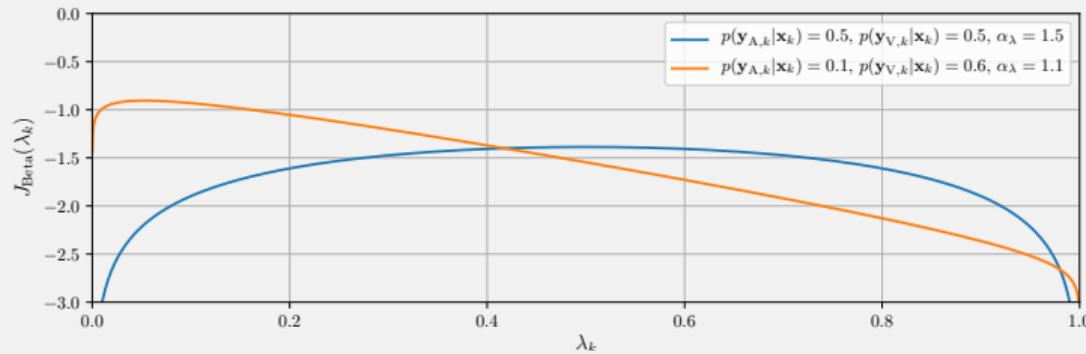
$$p(\lambda_k) = \frac{1}{B(\alpha_\lambda, \alpha_\lambda)} \lambda_k^{\alpha_\lambda - 1} (1 - \lambda_k)^{\alpha_\lambda - 1}$$

yields

$$\begin{aligned} J_{\text{Beta}}(\lambda_k) &= \lambda_k \log\{p(\mathbf{y}_{A,k} | \mathbf{x}_k)\} + (1 - \lambda_k) \log\{p(\mathbf{y}_{V,k} | \mathbf{x}_k)\} \\ &\quad + (\alpha_\lambda - 1) \left( \log\{\lambda_k\} + \log\{1 - \lambda_k\} \right) + \text{const.} \end{aligned}$$

$$\Rightarrow \lambda_k^* = \max_{\lambda_k} J_{\text{Beta}}(\lambda_k) \quad \text{s. t. } 0 < \lambda_k < 1$$

## Symmetric Beta prior

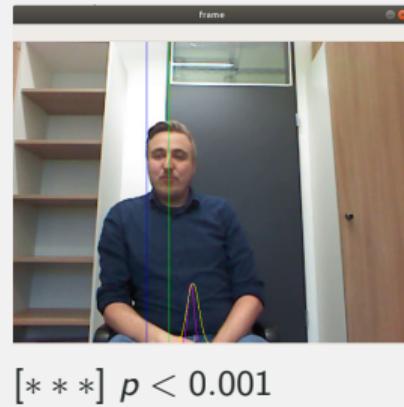
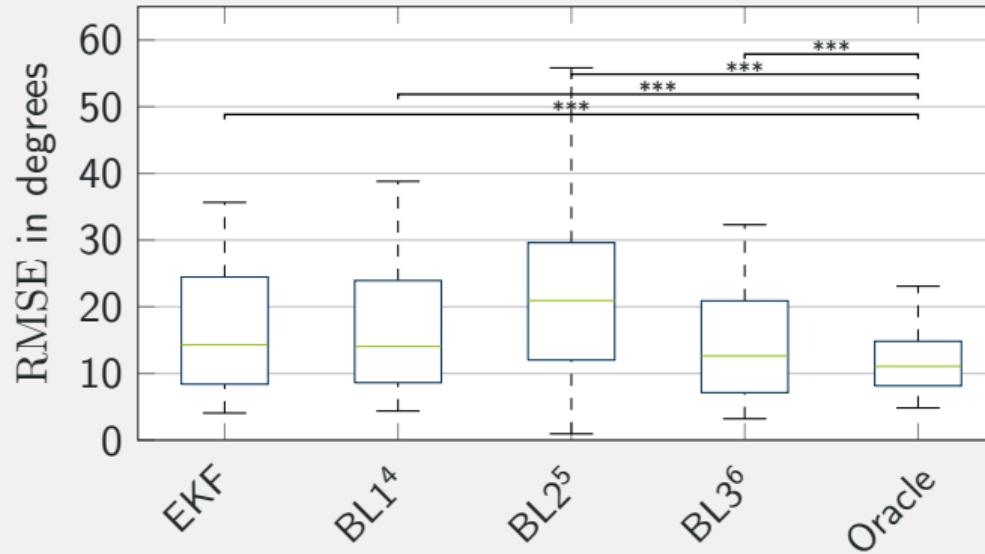


$J_{\text{Beta}}(\lambda_k)$  is a concave function:

$$\frac{dJ_{\text{Beta}}(\lambda_k)}{d\lambda_k} = \log \left\{ \frac{p(\mathbf{y}_{A,k}|\mathbf{x}_k)}{p(\mathbf{y}_{V,k}|\mathbf{x}_k)} \right\} + (\alpha_\lambda - 1) \left( \frac{1}{\lambda_k} + \frac{1}{\lambda_k - 1} \right)$$

$$\frac{d^2J_{\text{Beta}}(\lambda_k)}{d\lambda_k^2} = (\alpha_\lambda - 1) \left( \frac{1}{\lambda_k^2} + \frac{1}{(\lambda_k - 1)^2} \right) < 0 \quad \forall \alpha_\lambda > 1$$

# Results I



[\*\*\*]  $p < 0.001$

<sup>4</sup>T. Gehrig et al.: *Kalman filters for audio-video source localization*, WASPAA, 2005

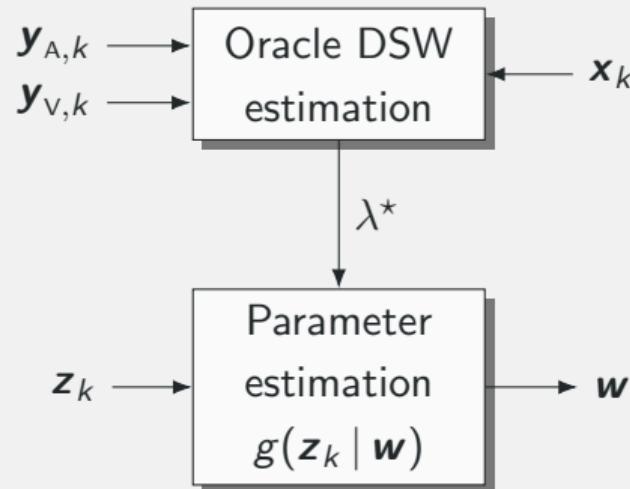
<sup>5</sup>S. Gerlach et al.: *2D audio-visual localization in home environments using a particle filter*, ITG Symp., 2012

<sup>6</sup>X. Qian et al.: *3D audio-visual speaker tracking with an adaptive particle filter*, ICASSP, 2017

# Learning dynamic stream weights

## Supervised learning approach

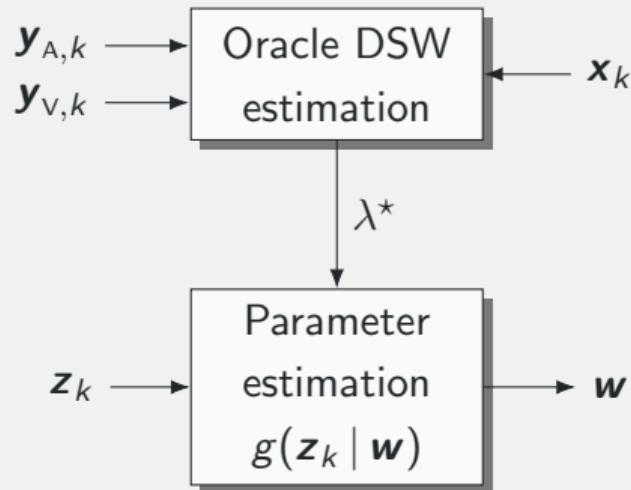
Oracle DSW serve as targets



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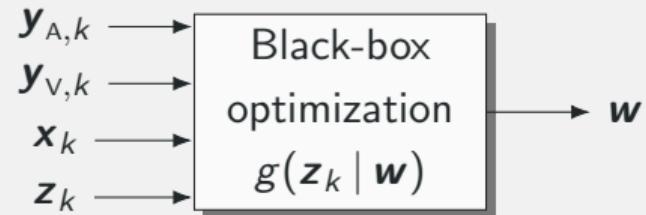
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## Evolutionary<sup>7</sup> learning approach

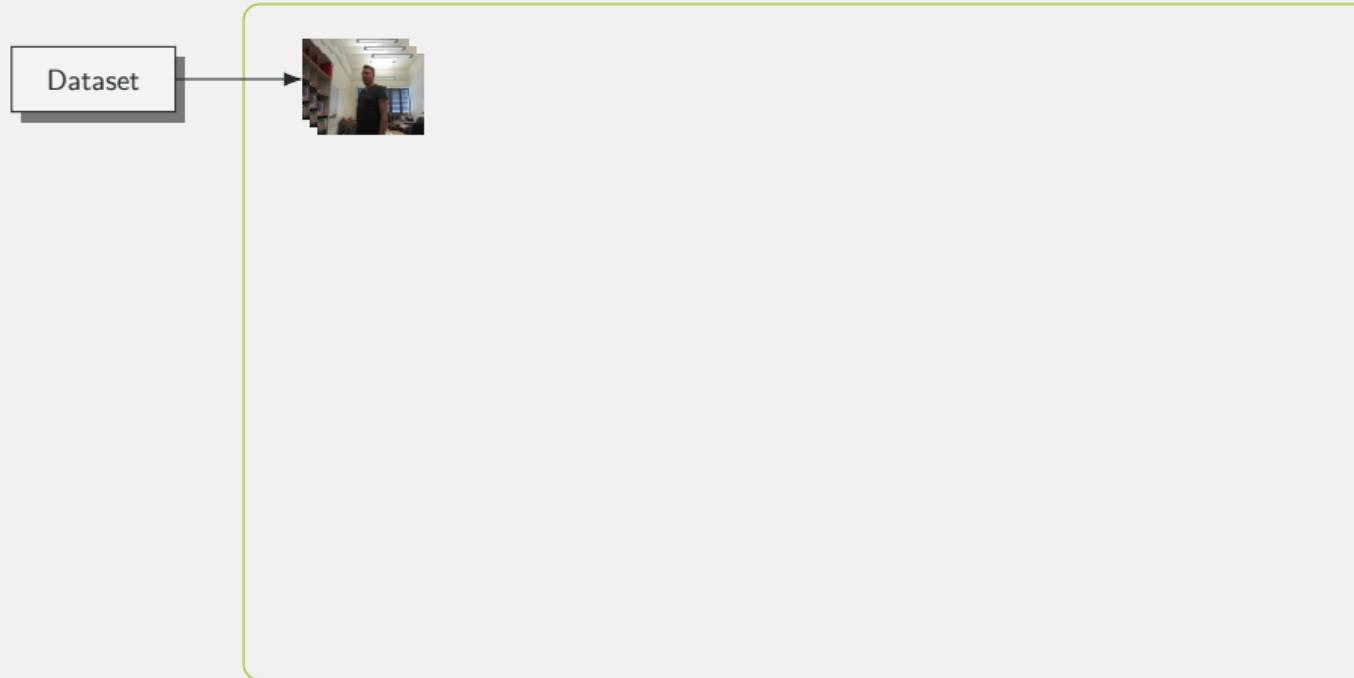
Direct optimization of localization error



<sup>7</sup> D. Wierstra et al.: *Natural evolution strategies*, Journal of machine learning research, vol. 15, 2014

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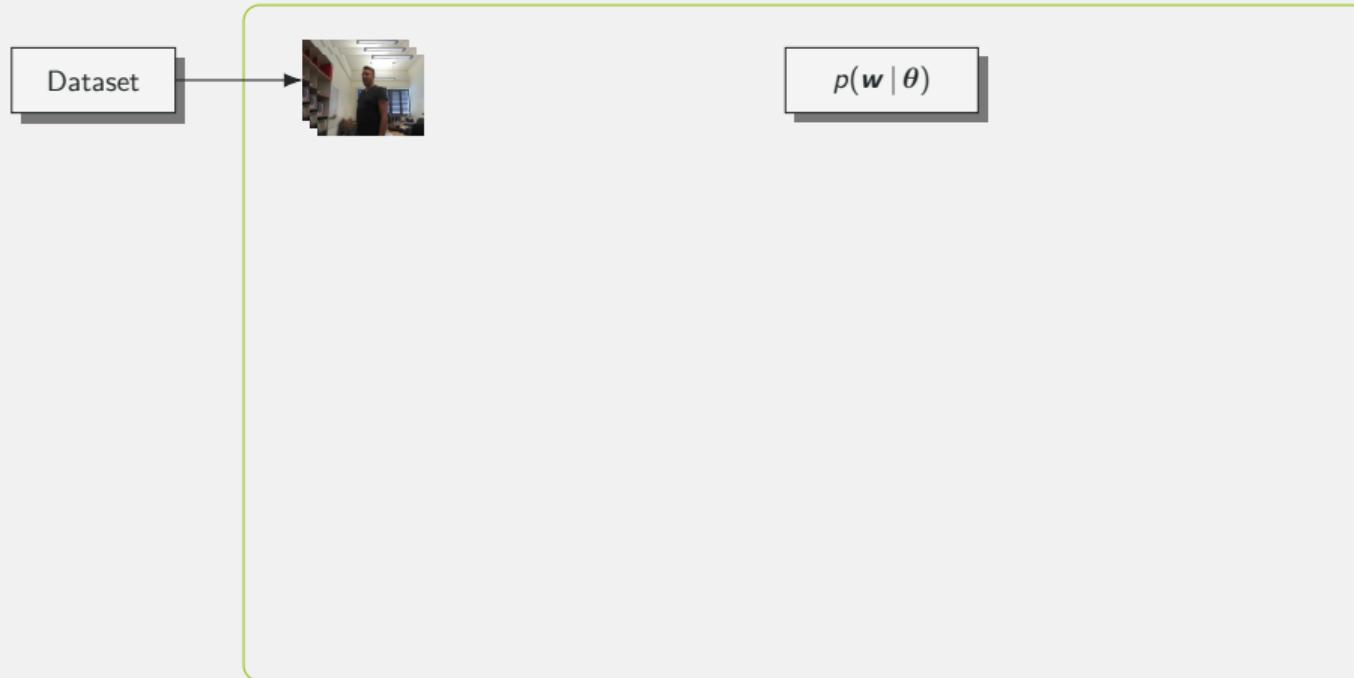
## Training procedure<sup>8</sup>



<sup>8</sup>C. Schymura et al.: *Learning dynamic stream weights for linear dynamical systems using natural evolution strategies*, ICASSP, 2019

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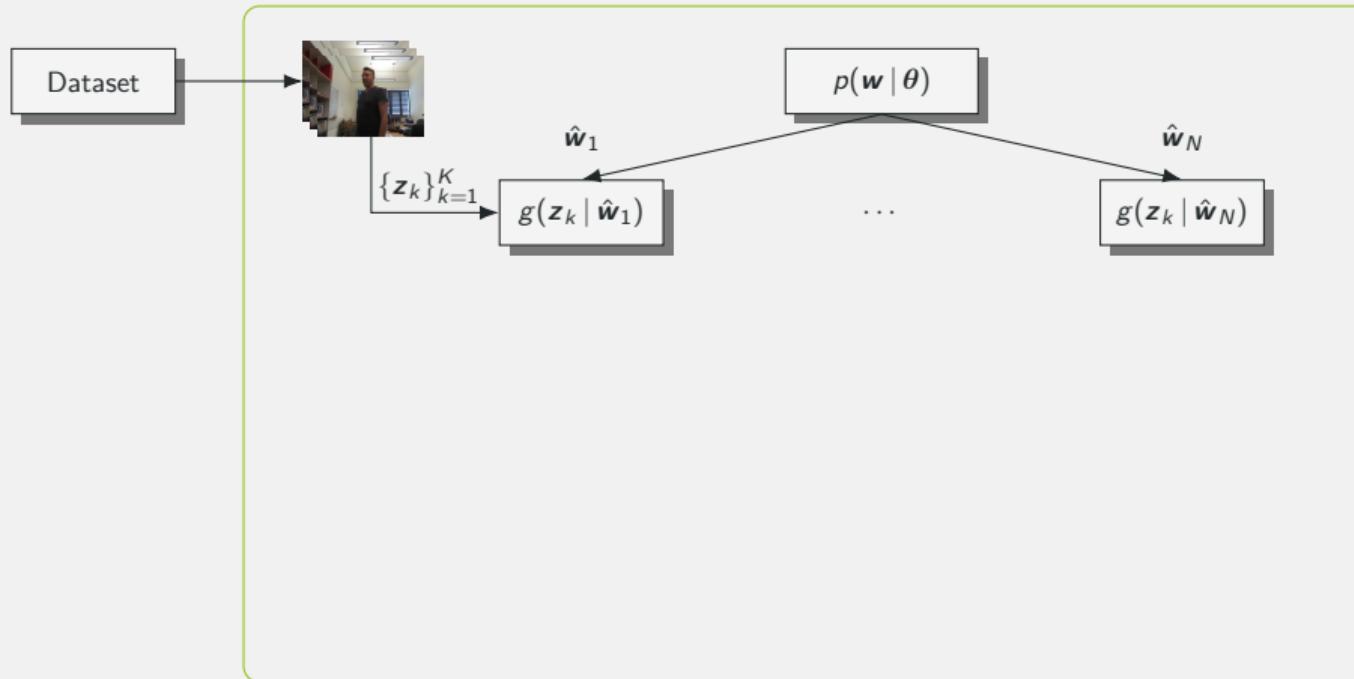
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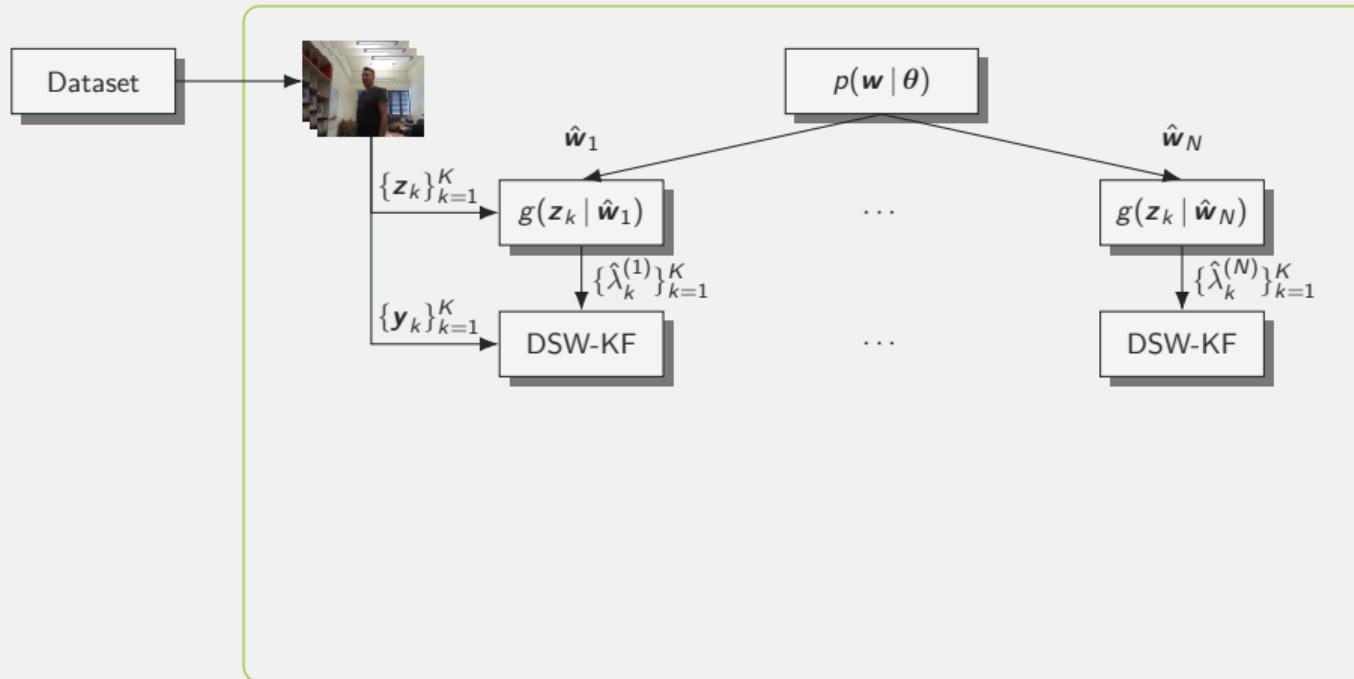
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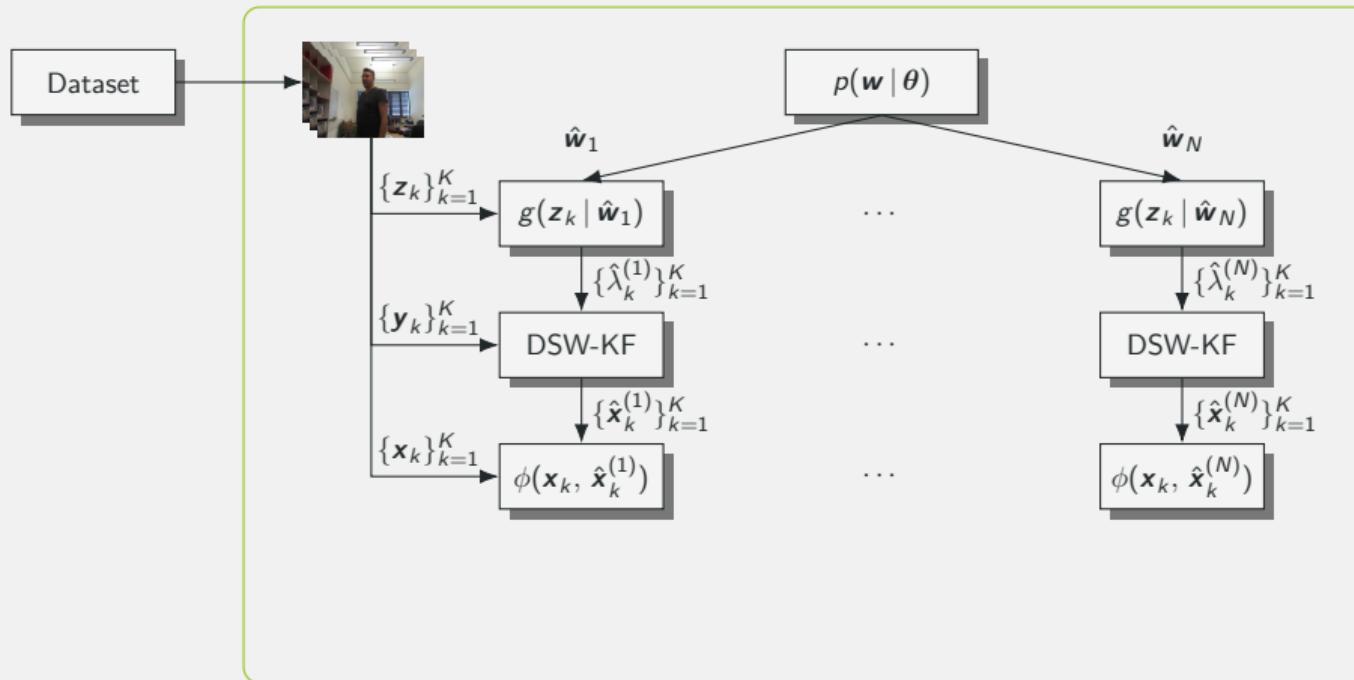
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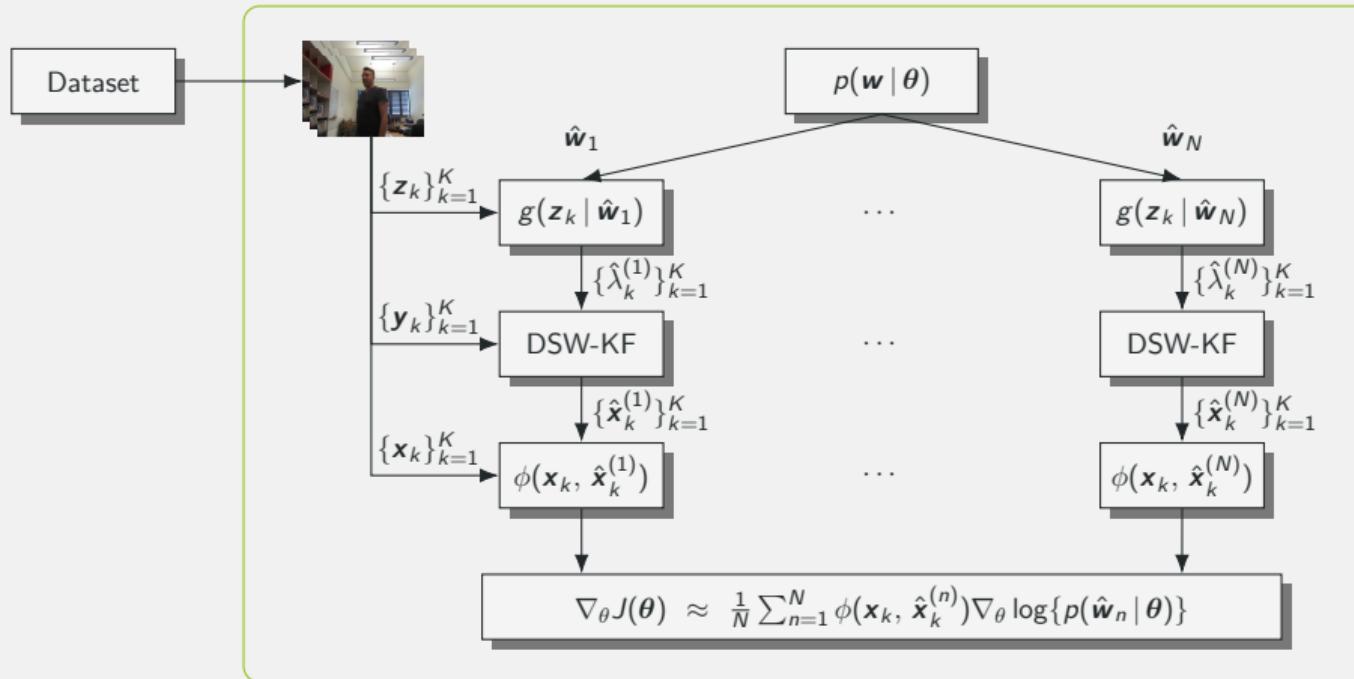
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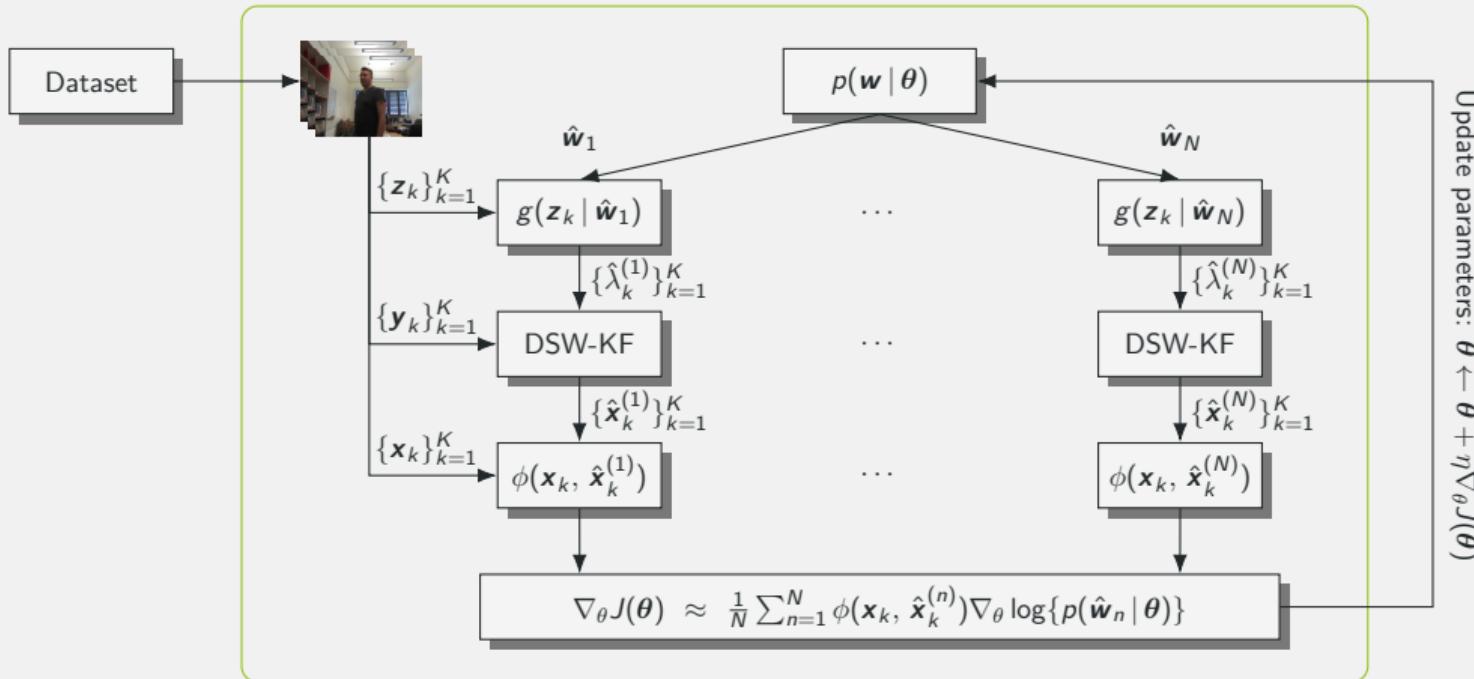
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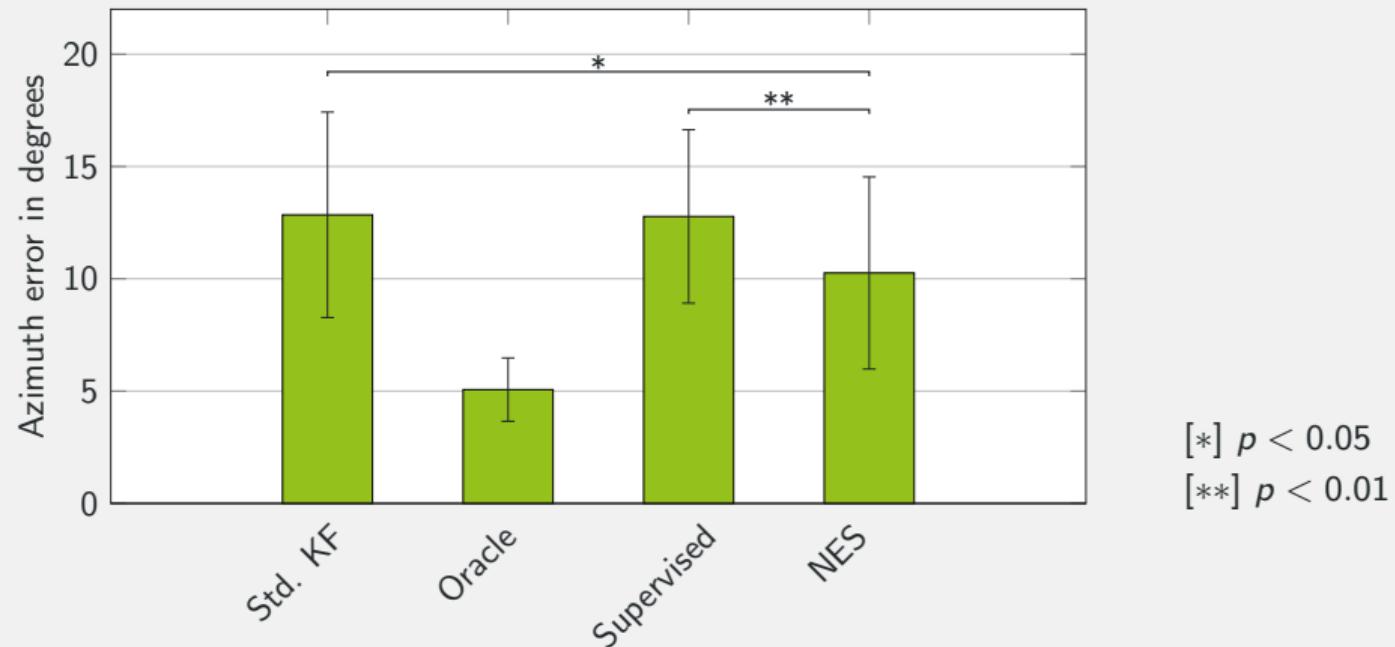
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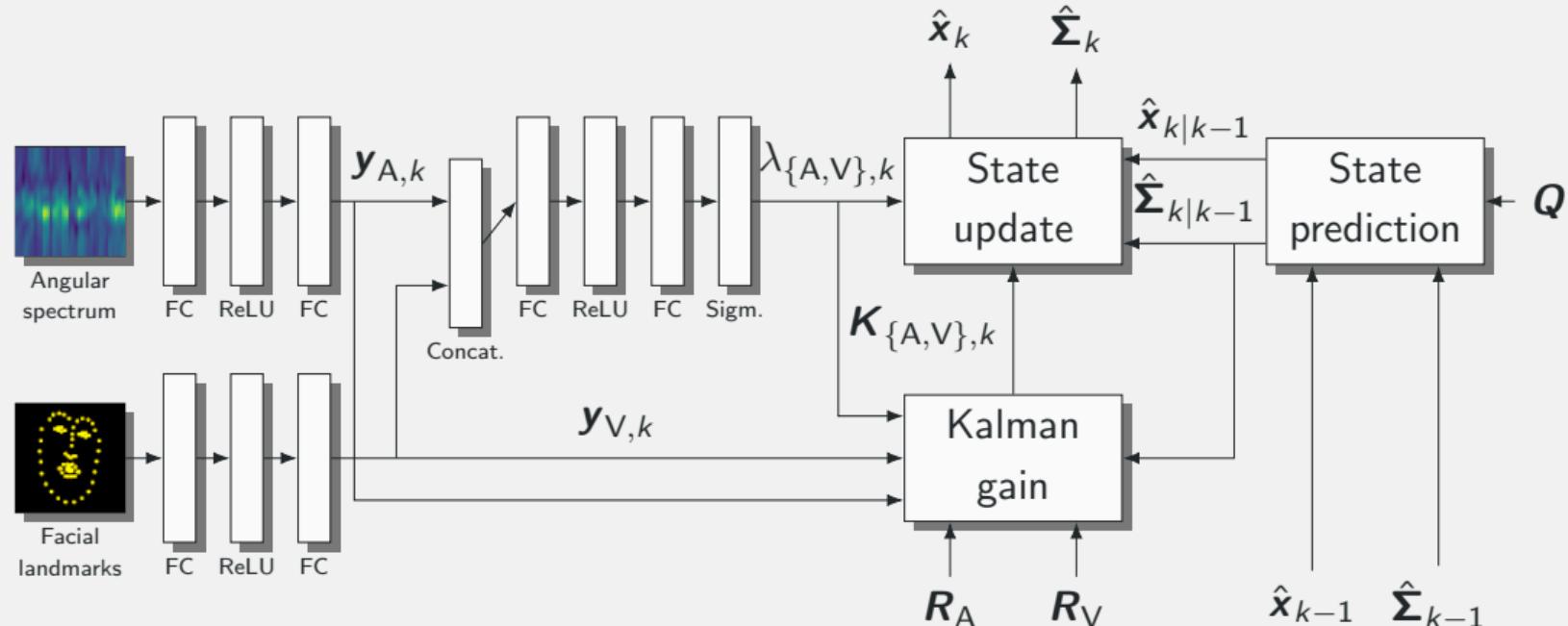
<sup>8</sup>C. Schymura et al.: *Learning dynamic stream weights for linear dynamical systems using natural evolution strategies*, ICASSP, 2019

## Results II



# Ongoing work (in collaboration with NTT)

End-to-end optimization in a deep learning framework:



## Conclusions

- ▶ Dynamic stream weights can benefit audiovisual speaker localization performance and provide an **additional notion of uncertainty**.



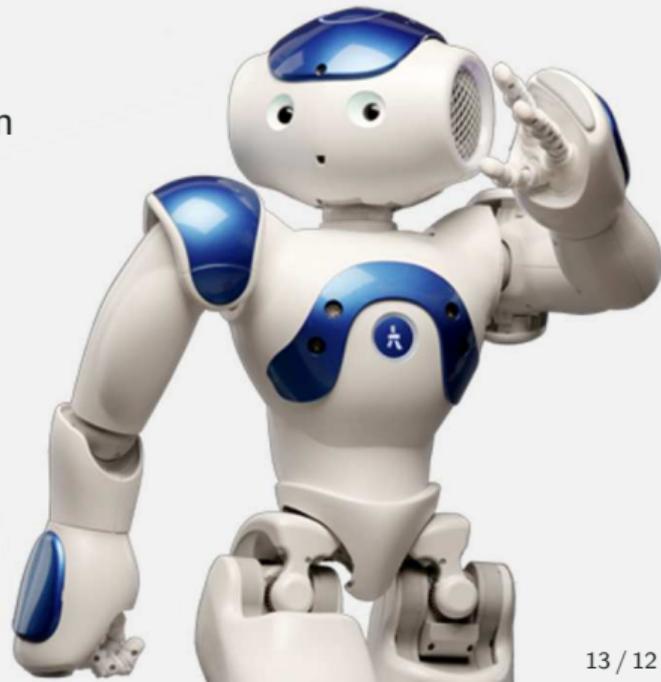
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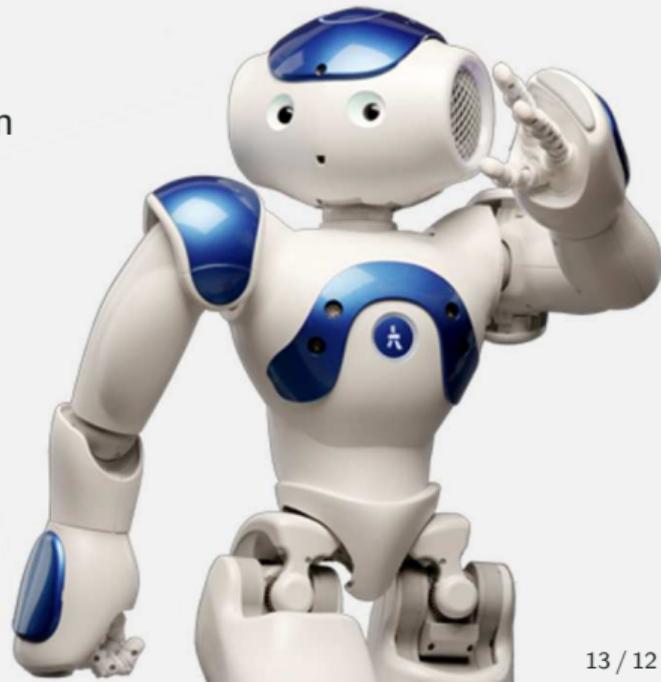
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**Thank you for your attention!**

